

Design of the User Experience Minor

(15 credits minimum)

Students must take 5 courses (15 credits) that are not core courses within their existing major.

Required Courses:

Code	Title	Credits
IS 247	Designing the User Experience	3
IS 375	Discovering User Needs for UX	3
IS 448	Usability & Measuring UX	3

Select 2-5 of the following courses:

Code	Title	Credits
AD 112	Communication in Art and Design - Digital Media	3
AD 150	Color and Composition	3
COM 303	Video Narrative	3
DD 284	Video and Animation	3
DD 321	Interactive and Reactive Environments	3
COM 355	Cybertext	3
COM 354	Composing Documents for the Web	3
HIST 387	Computers, Innovators and Hist	3
ID 203	Past, Present and Future of Design	3
IT 201	Information Design Techniques	3
IT 265	Game Architecture and Design	3
STS 310	Technology and Human Values	3
STS 312	Technology and Policy in Contemporary America	3
STS 351	Minds and Machines	3
PSY 359	Foundations of Cyberpsychology	3

You may include one of the following:

IE 355	Human Factors	
AD 201	Human Factors/Ergonomics	

Total Credits **15**

Prerequisite: Computing GER

Students must take R830 101 Principles Of Psychology I or PSY 210 Introduction to Psychology as their Social Science GER; Current BA IS, BS BIS and BS WIS majors should substitute two BS HCI specialization courses listed in the catalog for IS 247 Designing the User Experience and IS 375 Discovering User Needs for UX.

Students outside CCS may substitute one course for a IS, CS or IT course approved by the IS Undergraduate Advisor.